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About This Game

The year is 1884 and World's Leading Victorian Explorer, Bertram Fiddle is still struggling to find a suitable adventure. Bowing to his wife's demands for a steady income he has been forced to take a job as a telegraphical salesman in Dulsworth's Soap Factory. But Mr. Dulsworth isn't as squeaky clean as everyone thinks and soon Bertram finds himself embroiled in a mystery far bleaker than he could possibly imagine.

With over 60 scenes A Bleaker Predicklement is a mysterious point and click adventure game full of puzzles, dark secrets and terrible, terrible puns.

Explore the richly detailed world full of suspicious characters, solve mind-befuddling puzzles and track down Victorian London's most elusive serial killer - Geoff the Murderer!

Inspired by classic adventure games, Hammer Horror films, cartoon network shows, Sherlock Holmes and Lovecraft it is jam-packed with Victorian mystification.

Featuring

- Fully voice-acted characters
- Beautifully animated interactions
- Over 60 locations to explore
- An original soundtrack composed by Cam Reynolds inspired by 1970s B movies
 - A massive monster
- A make your own meat friend mini-game
 - Even more terrible puns!

The Evening Burble is calling it "The Greatest Adventure of 1884"

"Playing Bertram Fiddle is like a watching a lost, sinister animation, but in a good way. I enjoy stumbling along and soaking up the absurdities." Matt Elliot, PC Gamer

"plenty of riddles, tea-drinking and strangely-shaped noses," Samuel Horti - Rock Paper Shotgun

"I wish I made games as funny as this," Ron Giblets

"The Adventures of Bertram Fiddle: Episode 2 might just have the most amount of puns in a videogame EVER," Baden Ronie, Wolf's Gaming Blog

"It's not as good as Donkey Island," Guy Hardwood, aged 49

Title: Adventures of Bertram Fiddle: Episode 2: A Bleaker Predicklement

Genre: Adventure, Casual, Indie

Developer:

Rumpus

Publisher:

Deck13

Release Date: 24 Aug, 2017

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English,German,Russian,French,Japanese,Korean,Simplified Chinese,Traditional Chinese







adventures of bertram fiddle episode 2 a bleaker predicament. the adventures of bertram fiddle episode 2 - a bleaker predicament

i loved the puns and the jokes i strongly recommend this game, as well as the previous one in the series. loved it. hope they'll make more really.. As many have already pointed out, this game is too buggy to recommend as it is. It starts off reasonably OK but gets worse and worse as you progress. At first you can ignore the occasional glitch but it gets quite irritating in later chapters.

I can only hope the developer gets to work on some patches to solve this as it spoils an otherwise entertaining game.

So to recap. Don't buy it now, but do check again now and then to see if it has been fixed, as I would certainly recommend it if they get the quality up to that of Episode 1.. I liked that there were Cthulhu references, but I liked the first episode better, even though it was shorter...

The seconds installment is quite buggy (animations mainly) and a little bit too repetitive.

Still a good game, 6 out of 10.. Eye Ham Ber Tram Fig Dull. That puzzle took me a while. To sum this game up: It is definitely not the best adventure I've played so far but most likely the weirdest one in terms of humor. A few bugs here and there. But the hilarious voice acting compensates for that. Defintely recommended.. Having really enjoyed episode one of Bertram Fiddle I was greatly antcipating a bleaker predicament, however I noticed the game had quite a few issues which I'll get onto in my pros and cons. Overall I would recommend this funny little game, especially when all the bugs are fixed.

PROS

- Brilliantly punny, I love the inappropraite sense of humour and dialogue in this game.
- Great range of characters and background art
- This version is much longer than episode 2 which was great as I felt the first was far too short
- Great soundtrack and brilliant voice acting
- Gavin's sayings or 'clues' were excellent, they really helped me out at times throughout the game

CONS

- Bugs including the dialogue cutting into itself or repeating for no reason
- Bertrams head disappearing
- Some characters or background assets looking very low-resolution in places
- Story [potential spoiler]; I felt the game was really nicely paced until the very last part of the game. The ending was rushed and the developers really missed a trick by not revealing that Geoff was actually a character that we've already met in the game. There were plenty of red herrings to chose from such as Lord Arthwipe, Lady Bertram or even Bertrams lady friend and it fell a bit flat at the end in terms of the storyline.
- It concluded the adventure in just two episodes, but I want more. I think this adventure could have been three episodes! But I do hope it's not the end of Bertram and Gavin's adventurings!

. Wonderful series!! recommend (bugs are repaired now). Eye Ham Ber Tram Fig Dull. That puzzle took me a while. To sum this game up: It is definitely not the best adventure I've played so far but most likely the weirdest one in terms of humor. A few bugs here and there. But the hilarious voice acting compensates for that. Defintely recommended.. Im a big fan of Bertram Fiddle! The story is interesting, the puns are unbeatable and the dialogues are funny. The interface is the same like in the first part. I really like the style.

I had a few problems with bugs though, some of the hot spots didnt work and the audio during the dialogues was inconsistent.. Do not be fooled by the polished looking gaphics, this game is not finished. Rarely have I played game so riddled with bugs. Every single screen contained a glitch, character's mouths almost never moved when talking, audio files were missing, sprites were gliding all over the screen, items were disappearing and reappearing... This is a hot mess. It' like it was programmed over a single weekend and not playtested once.

At the final chapter it finally happened, the game glitched me into an unwinnable state. Since it saves automatically, I couldn't reload an earlier save file either.

Apparantly the dev ran out of budget and abandoned the project altogether. So do not expect any patches. This is unplayable, do not waste your money.. This is what you'd call a VERY qualified recommendation. All the best parts of the first game (humor, characters, puzzles that are usually more clever than obnoxious) are back, but unfortunately they've brought a host of bugs with them. I haven't encountered any of the major game breaking ones that others have mentioned, but the achievements are borked and the audio is wonky in places. That said, the developer has recently returned after a long hiatus and I still did enjoy it so a tentative thumbs up with the hopes of future polish (and a sequel!).

It's mostly pretty good, but there are numerous cosmetic bugs (main character's head occasionally disappears during conversations, some comments are voiced by the wrong character, etc). There's a tedious 'puzzle' at the start, but it picks up after that. Some might find the puzzles a bit Monkey-Island-Rubber-Chicken, but I liked that.

However, I can't recommend the game in its current state (8/26) as there are progress blocking bugs (see the community discussions if you want to know more, I don't want to include spoilers in the review), and I'm one of the effected. Since there no manual save (the game has a single autosave), once you're stuck you can't revert to earlier state or chapter.. I had already enjoyed the first episode of Bertram Fiddle's adventures and I must say that the second episode was up to my expectations. Despite some small bugs, I had a great time playing this game. The puzzles are moderately complex (except 2 or 3 on which I spent more time). I really liked the design, the story and the characters. I highly recommend this game. This sequel does exactly what it's supposed to and is darn good while doing it !

The graphics are sharper but still have the same enticing yet grotesque charm the first game offered. The story has fun twists and turns and the characters are still as lovebly weird as ever.

The mechanics all work fine (maybe except some of the achievements...), although the running around can get a little tedious in the end, especially while you're still trying to figure out what to do.

Nonetheless this game is absolutely enjoyable and I would recommend buying it if you liked the first one, it's absolutely worth it.. I'm a fan of British humor and accent, so if you're like me you won't miss this game. I played the both parts and liked the 1st episode better, as the puzzles seemed a bit more difficult. The characters are so humorous. There are many funny references to famous books, persons, etc.. Even after the updates, this game lags, freezes, and has bugs that make it impossible to complete. I couldn't get a refund because I hit a game-ending bug after 8 hours of playtime. Not worth it.. As a sequel to the first game, it is a great continuation to the story. They lengthened the game play time, they added more characters and areas. And they expand more on the Lovecraft elements touched on in the first, which is great.

However, the game is unfinished. There are characters missing lipsynchs, incomplete animations, and the achievements don't all work. It does take away from your overall enjoyment.

I think all-in-all it's a fun game, I still enjoyed it despite being unpolished. It's worth getting it on sale if you liked the first one.

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